Glaisdale & Castleton Primary School - Long Term Plan

Spring 1

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and

Spring 2

Summer 1

Summer 2

This document should be used in conjunction with the progression of skills document: <u>PE progression document.docx</u>

Autumn 2

Autumn 1

-	Invasion Games - participate in team games, developing simple tactics for attacking and defending		==		Swimming - use a range of strokes effectively (for example, front crawl, backstroke and breaststroke) -perform safe self-rescue in different water-based situations	
					Athletics - master basic movements including running, jumping, throwing and catching, and begin to apply these in a range of activities	Biking -outdoor learning experience which is adventurous and builds self-confidence. Striking & Fielding - master basic movement including running, jumping, throwing and catching, and begin to apply these in a range of activities
valuate and recognise t						
Adventurers/Oaks (KS2)	Invasion Games - play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending	-perform dances using a range of movement patterns - compare their performances with previous ones and demonstrate improvement to achieve their personal best	Gymnastics - develop flexibility, strength, technique, control and balance - compare their performances with previous ones and demonstrate improvement to	Archery/Orienteering- take part in outdoor and adventurous activity challenges both individually and within a team Problem solving, stamina, communication skills developed.	-swim competently, confidently and proficiently over a distance of at least 25 metres - use a range of strokes effectively (for example, front crawl, backstroke and breaststroke) -perform safe self-rescue in different water-based situations Athletics -use running, jumping, throwing and catching in isolation and in combination Swimming -swim competently, confidently and proficiently over a distance of at least 25 metres - use a range of strokes effectively (for example, front crawl, backstroke and breaststroke) - perform safe self-rescue in different water-based situations Athletics - take part in outdoor and adventurous activity challenges both individually and within a	

achieve their personal	Striking & Fielding
best	- play competitive games,
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	appropriate (for
	example, cricket), and
	apply basic principles
	suitable for attacking
	and defending